



# THE ROOT BEER FLOAT *Challenge*

AGES  
8+

2-8

30+  
MIN

## Contents

- 1 Ice Cream Ball
- 2 Cherries
- 4 Straws
- 1 Challenge Die
- 80 Ingredient Cards
- 120 Challenge Cards (40 SOLO, 40 CO-OP, 40 H2H)
- Instructions

Have an idea for a challenge? Send it to [info@graymattersgames.com](mailto:info@graymattersgames.com) or post a video on social media! #rootbeerfloatchallenge

**Objective** The object of the game is to be the first one to build a **Root Beer Float** using the **Ingredient Cards**. In order to get an **Ingredient Card**, you must successfully complete a challenge which uses that ingredient.

## SET UP

Prior to starting the game, first separate the **Ingredient Cards** into four piles, one for each ingredient.



Next, separate the **Challenge Cards** into three piles, ingredient side up, one for each challenge type.



solo



co-op



h2h

## DICE RULES

solo



The player goes it alone to complete the **SOLO** challenge.

co-op



The player selects any other player to help complete a **COOPERATIVE** challenge.

h2h




The player selects any other player to compete against in a **HEAD-TO-HEAD** challenge.

## GAMEPLAY

- 1 Play goes clockwise, starting with the oldest player.
- 2 The player whose turn it is rolls the die and selects the corresponding **Challenge Card**. *For example, a **SOLO** roll results in the player selecting a blue **SOLO Challenge Card**.*
- 3 The player then uses the ingredients on the front side of the **Challenge Card** in an attempt to perform the challenge on the back side of the card.
- 4 If a player successfully performs a **SOLO** challenge they can pick any **one Ingredient Card** used in the challenge.
- 5 In a **CO-OP** challenge the player whose turn it is can pick any other player as a partner. If the players successfully complete the challenge together, they both get to pick any **one Ingredient Card** used in the challenge.
- 6 In an **H2H** challenge the player whose turn it is can pick any other player as a competitor. The player who wins the challenge gets to pick any **one Ingredient Card** used in the challenge.
- 7 For **CO-OP** or **H2H** challenges: The player who draws the **Challenge Card** gets to pick which player is **P1** (*Player 1*) and **P2** (*Player 2*) *after* reading the card.

## GAMEPLAY

- 8** When marking off distances in steps use **PI's** feet as measured from heel to toe to measure **one** step.  
*For example, four steps = *
- 9** Should a tie occur during an **H2H** challenge then the challenge is to be repeated until a player wins.
- 10** Note: At the beginning of a turn a player may **either** roll the die and select a **Challenge Card** or they may exchange two of the same **Ingredient Cards** they've previously won for any one **Ingredient Card**.

## DIFFICULTY LEVELS

Adjust the game to fit your skill level. Each player (or pair of players) gets **three** tries for **BEGINNER**, **two** tries for **STANDARD**, and **one** try for **EXPERT**, to complete a **SOLO (or CO-OP)** challenge.

winning

The first player to build their **Root Beer Float** by getting all four **Ingredient Cards** wins!

**STRAW CARE:** **\*\*Wash before use. Do not share without washing.\*\***

**CLEANING METHODS:** 1) Hand wash with soap and hot water, or 2) Boil for up to 3 minutes, or 3) Dishwasher safe (top rack or utensil tray only).

**CAUTION:** This game requires a playing area that provides adequate space to complete challenges. Make sure the playing area is suitable for challenges by providing enough room in, around and above the playing area to be free of obstacles.

**CAUTION:** This game and game pieces are for playing purposes only and are NOT designed to be eaten, ingested or used for eating or drinking.

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